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/* sto: segin's STOrage format
 * If there are any linker errors with strnlen,
 * please compile the provided strnlen.c with this.
 */

/* If compiling with Digital Mars C or any other comiler capable of
 * generating Win32s binaries, please define DIGITAL_MARS_C with it.
 */

/* TODO: Use mmap() on the archive. */

/* If using Turbo C 2.0 */
/* #define MSDOS */

#define _GNU_SOURCE || _MINIX
#include <sys/types.h>
#include <sys/stat.h>
#ifndef MSDOS
#ifndef DIGITAL_MARS_C
#include <unistd.h>
#endif
#endif
#ifdef DIGITAL_MARS_C
#include <windows.h>
#endif

/* BCC compiler, NOT gcc, intel cc, etc. */
#if __BCC__
#if __AS386_16__
typedef unsigned long int uint32_t;
typedef unsigned int uint16_t;
#else /* 32-bit code */
typedef unsigned int uint32_t;
typedef unsigned short int uint16_t;
#endif
#else
#ifndef MSDOS
#include <stdint.h>
#endif
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#ifndef MSDOS
#ifndef DIGITAL_MARS_C
#include <strings.h>
#endif
#include <utime.h>
#endif
#ifdef MSDOS
typedef unsigned long int uint32_t;
#endif

typedef struct
{
    char magic[4];
    uint32_t os;
    uint32_t entries;
} sto_header;

typedef struct
{
    uint32_t fexist;
    uint32_t flen;
    char fname[256];
    uint32_t os;
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    uint32_t fattrib;
    uint32_t fowner;
    uint32_t fggroup;
    time_t fatime;
    time_t fmtime;
    time_t fctime;
} sto_fentry;

#define STO_MAGIC "STO!"
#define OS_UNIX 1
#define OS_DOS 2 /* I don't see much hope of this ever being used */
#define OS_WIN 3
#define OS_DEADBEEF 0xDEADBEEF

static struct stat ostat;
#ifdef MSDOS
static struct utimbuf tb;
#endif

void badarg(void *mem)
{
    puts("usage: sto [clx] archive.sto [files ...]");
    free(mem);
    exit(1);
}

#ifdef __WIN32__
sync(){}
#endif

#if defined(__WIN32__) || defined(MSDOS) || defined(__BCC__)
#include "strnlen.c"

/* Return the name-within-directory of a file name.
   Copyright (C) 1996, 97, 98, 2002 Free Software Foundation, Inc.
   This function is part of the GNU C Library. */

char *
basename (filename)
    const char *filename;
{
    char *p = strrchr (filename,
#ifdef MSDOS
        '\\',
#else /* UNIX, Linux, ELKS, etc. */
        '/',
#endif /* MSDOS */
    );

    return p ? p + 1 : (char *) filename;
}
#endif

#ifdef MSDOS

/* MS-DOS does not have a sync() function, and
 * has no buffering system except SMARTdrive.
 * so call up smartdrv.exe with /c to flush
 * the buffers.
 *
 * We make sure that no nasty "Bad command or file name"
 * appears as well :)
 */

void sync(void)
{

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    char *path;
    path = searchpath("SMARTDRV.EXE");
    if (path == NULL) return;
    system("smartdrv /c");
}

/* The C library provided with Turbo C 2.0 doesn't have bzero.
 * Just map the call to memset.
 */
#endif /* MSDOS */
#if __WIN32__ || MSDOS
void bzero(void *buf, size_t len)
{
    memset(buf, 0, len);
    return;
}
#endif

int main(int argc, char **argv)
{
    FILE *fd;
    FILE *archive;
    int fstatus;
    int x, y;
    char *mem;
    sto_header header;
    sto_fentry fentry;

    /* Doing some basic size checks */
    if (sizeof(uint32_t) != 4) {
        puts("uint32_t not properly defined!");
        free(mem);
        exit(1);
    }

    mem = malloc(2);

    bzero(fentry.fname, 256);

    /* Die if not enough arguments */
    if (argc < 2) {
        badarg(mem);
    }

    /* Die if first argument is longer than one letter */
    if (strlen(argv[1], 2) != 1) {
        badarg(mem);
    }

    /* Check if first arg is c or x, if not, die */
    switch(argv[1][0]) {
        case 'c':
            /* Someone didn't specify a new archive name
             * and a file to add
             */
            if (argc < 4) {
                badarg(mem);
            }
            /* Here we add support for gzipping .sto archives
             * with piping the .sto archive to gzip via
             * stdout.
             */
            if (strcmp(argv[2], "-") == 0) {
                archive = stdin;
            } else {
                archive = fopen(argv[2], "wb");
            }

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    }
    /* Archive file can't be used, exiting */
    if (archive == NULL) {
        perror(argv[0]);
        free(mem);
        exit(1);
    }
    strcpy(header.magic, STO_MAGIC);
    header.entries = argc - 3;

#ifdef MSDOS
    header.os = OS_DOS;
#elif __UNIX__
    header.os = OS_UNIX;
#elif __WIN32__
    header.os = OS_WIN;
#else /* DEADBEEF! */
    header.os = OS_DEADBEEF;
#endif /* MSDOS */

    fwrite(&header, (sizeof header), 1, archive);
    for(x=0; x<header.entries; x++) {
        fd = fopen(argv[x+3], "rb");
        if (fd == NULL) {
            perror(argv[x+3]);
            fentry.fexist = 0;
            fentry.flen = 0;
            fentry.fname[0] = '\0';
            fstatus = fwrite(&fentry, sizeof(sto_fent
ry), 1, archive);

            if (fstatus != sizeof(sto_fentry)) {
                perror(argv[2]);
                free(mem);
                exit(1);
            }
        } else {
            stat(argv[x+3], &ostat);
            fentry.fexist = (char) 1;
            fentry.flen = ostat.st_size;
            fentry.fattrib = ostat.st_mode;
            fentry.fowner = ostat.st_uid;
            fentry.fgroup = ostat.st_gid;
            fentry.fatime = ostat.st_atime;
            fentry.fmtime = ostat.st_mtime;
            fentry.fctime = ostat.st_ctime;
            fentry.fname[0] = '\0';

#ifdef MSDOS
            fentry.os = OS_DOS;
/* If unix was defined, or is compiling under BCC for a
 * ELKS or Linux target (It won't compile for a standalone target anyways.
 *
 * BCC can cross-compile to DOS .COM, but a native compile with Turbo C is
 * better.
 */
#elif unix || (__BCC__ && !__MSDOS__)
            fentry.os = OS_UNIX;
#elif __WIN32__
            fentry.os = OS_WIN;
#else /* DEADBEEF! */
            fentry.os = OS_DEADBEEF;
#endif /* MSDOS */

            strcat(fentry.fname, basename(argv[x+3]));

            fstatus = fwrite(&fentry, sizeof(sto_fent
ry), 1, archive);

            while (fread(mem, 1, 1, fd))
                fwrite(mem, 1, 1, archive);

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    }
    bzero(fentry.fname, 256);
    fclose(fd);
    sync();
};
break;
case 'x':
    /* Need archive name to extract */
    if (argc < 3) {
        badarg(mem);
    }

    /* Here we add support for gzip'd .sto archives
     * with piping the zcat'ed the .sto.gz to stdin
     */
    if (strcmp(argv[2], "-") == 0) {
        archive = stdin;
    } else {
        archive = fopen(argv[2], "rb");
    }

    if (archive == NULL) {
        perror(argv[2]);
        free(mem);
        exit(1);
    }
    fread(&header, sizeof(sto_header), 1, archive);
    if (strncmp(header.magic, STO_MAGIC, 4) != 0) {
        puts("Bad archive!");
        free(mem);
        exit(1);
    }
    for(x=0; x<header.entries; x++) {
        fread(&fentry, sizeof(sto_fentry), 1, archive);
        if (fentry.fexist == 0)
            goto end;
        fd = fopen(fentry.fname, "wb");
        if (fentry.fexist == 2) {
            fclose(archive);
            free(mem);

            MessageBox(0, "STO completed sucessfully.", "STO"
, 0);
        }
        exit(0);
    }
    if (fd == NULL) perror(fentry.fname);
    if (fentry.flen != 0)
        for(y=0; y<fentry.flen; y++) {
            fread(mem, 1, 1, archive);
            fwrite(mem, 1, 1, fd);
        };
    fclose(fd);
    /* MS-DOS has no equilvant functions
     * that give compatable UNIX time
     */

#ifdef MSDOS

    tb.actime = fentry.fatime;
    tb.modtime = fentry.fmtime;
    utime(fentry.fname, &tb);

#endif

    chmod(fentry.fname, fentry.fattrib);
    end:
    x=x; /* Come up with a better no-op and i'll use
it. */
};

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                break;
            };
            free(mem);
#ifdef DIGITAL_MARS_C
            MessageBox(0, "STO completed sucessfully.", "STO", 0);
#endif
            exit(0);
    }
```